



## Training Outline:

# **PRO Landscape Fundamentals Class**

The philosophy of this fundamentals training class is to provide students with a complete overview of PRO Landscape with as much hands-on experience as possible. While there will be a course agenda and workbook, the class will be tailored as much as possible to the specific needs of the students attending the class.

The agenda below outlines what you will learn in the PRO Landscape Fundamentals Class.

### **Day 1 – Morning**

#### *Dashboard Overview*

- Provides a basic overview of the dashboard as well as an introduction to all of the modules.
- Learn how to register PRO Landscape, run the tutorials and contact technical support.

#### *Planner Overview*

- Learn an overview of Planner along with its toolbars and menus.

#### *Creating a Basic Design*

- Create a building foot print from your measurements.
- Add plants from the Content Librarian.
- Add edging and mulch to finish your basic design.
- Lab time to practice

#### *Other Ways to Create Base Plans*

- Create a base plan from a survey or plot plan.
- Create a base plan from your measurements using the wizards, or drawing by hand.
- Lab time to practice.

### **Day 1 – Afternoon**

- Create pavers and sidewalks and fill with hatch patterns.
- Add retaining walls.
- Change the drawing scale and paper size.
- Printing large drawings.
- Add plants using a symbol array.
- Create clustered symbols.
- Add plant labels and dimensions.
- Create a legend and title block.
- Lab time to practice.

#### *Planner - Advanced Topics*

- Add irrigation to your designs.
- Add new layers and move objects to a different layer.
- Customize symbols using the symbol editor.
- Use the rendering tools to create an artistic looking drawing.
- Create a 3D CAD File.
- Lab time to practice.

### **Day 2 – Morning**

#### *Planner Review/Lab*

#### *Image Editor Basics*

- Bring in a photo from your digital camera.
- Place plants, grass, and mulch to create basic design.
- Search the database to find plants and other objects.
- Add objects to your favorites.
- Use the growth feature to show what the landscape will look like over time.
- Edit plant information and put in your own prices.
- Lab time to practice.
- Add hardscapes to your projects and use the perspective tools to manipulate the objects.

### **Day 2 – Afternoon**

#### *Image Editor – Advanced Topics*

- Finish your project with shadows, labels and the before picture.
- Print your project or share it with your customer.
- Add night and holiday lighting to your design.
- Add your own objects to the database.
- Use the cloning tools to remove unwanted landscaping.
- Use the rendered modes in Image Editor.
- Create a 3D File
- Lab time to practice.

#### *Proposal*

- Set up Proposal with your company information, including your company logo.
- Create an instant proposal from your Image Editor project.
- Creating proposals using the proposal wizard.
- Customize your finished proposal using the templates that work best for you.
- Lab time to practice.

*Advanced Features/Review: Advanced and/or review topics will be discussed based on the interest of the class, or specific topics from class participants.*

#### *Course Evaluation*

## **drafix software, inc.**

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### **Class Information:**

- Cost: \$695.00 US per student
- Students will receive class workbook
- Break refreshments provided
- Class size limited to 10 students per instructor
- Students must have Version 14
- Students should provide own computer. If necessary a computer can be provided by Drafix Software for an additional fee.